

# DUKE CITY METRO COACHES HANDBOOK

2024 – 2025

This handbook contains information pertaining to playing in the Metro Schedule. Topics include:

- Registration, Transfers and Fees
- Risk Management
- Referees & **NMYSA Zero Tolerance Policy**
- Lightning Policy
- Rules of Play
- Club Pass
- Rules for Small-Sided Games
  - **Build-Out Line - USA Clarification Memo**
- Guest Player Policy
- Insurance
- Discipline Point System
- Ranking Procedures
- Alcohol & Use of Tobacco
- End of the Season Transfers
- Texting, Email and Social Media Policy
- Referee Assessment Form – **Now online at:**  
<https://dukecity.org/referee-feedback-2/>
- 23-24 Metro Team Application
- Summary of Changes



## **REGISTRATION, TRANSFERS AND FEES 2024-2025**

Teams, parents, players, and coaches need to handle all registration matters with their Club Registrars, who in turn will deal with the State Registrar. Teams must register at the age of their oldest player and play in that age group in the Metro Schedule. **Exception: For a true U12 team to move without permission and register as a U13 team they must have 5 true U-13 players.**

For the upcoming season as of Monday April 29<sup>th</sup>

- Leagues / clubs may begin to register their own team/club players. Teams/clubs may talk to their own players prior to this time and offer spots and receive commitments.
- Registered players may be contacted by anyone from any team.
- Registered players may be offered a spot in a new club and may commit, but registration cannot take place until June 1<sup>st</sup> for players through U-14 and June 6<sup>th</sup> for older age players.
- Individual and team tryouts may begin to take place (not club tryouts)
- New players (non-registered players) may be offered a spot and may commit but cannot register until June 1<sup>st</sup> for U-9 through to U-14 and June 6<sup>th</sup> for the older players.

New players to DCSL must provide a birth certificate to register; foreign-born players must also provide an Alien Registration Card or Passport – **No Exceptions**. Once a player submits to the league the online application and required fee has been paid, **and the allowable registration date has passed**, they are considered registered and bound to that team for the entire seasonal year, (August 1<sup>st</sup> to July 31<sup>st</sup> of the following calendar year) unless the original team suspends operations for the remainder of the year, or the League grants a transfer. All fees must be paid or be current with the current team and or club in accordance with club rules and guidelines prior to the transfer being signed or approved. In addition, DCSL has a \$25.00 transfer fee that must be paid prior to the transfer being completed. See your own league rules on transfers. For teams playing in the Metro schedule, **in addition to your own league rules the following also applies:** Approved transfers between teams in the same club are allowed throughout the year even if the teams are registered in different leagues.

***But approved transfers between teams in different clubs or different Leagues are only allowed between December 15 and January 31.***

There is a one day waiting period between the date the transfer request has received all its required signatures and the day the player can play in their first game with the new team. To process the transfer or release paperwork the current player or coach pass card must be attached. The **exception** to all these rules: if a team disbands at that point the player can transfer to any team and without the waiting period.

Deadline for Metro Applications for a team to play in the 2024 Fall Season (U-7 to U-15) is July 7<sup>th</sup>. For the 2025 spring season the deadline is December 9<sup>th</sup>. A minimum of **eleven** registered players is needed to qualify for play in the upcoming season for U-13 and older teams, **nine** for U-11 through U-12, and **seven** for U-9 through U-10. No team shall have more than 22 players registered at one time; they must identify 18 players to be on the game roster prior to game time (16 players for U-12's & U-11's and 12 players for U-10's & U-9's).

- No players may be rostered on more than one team playing in the Metro Schedule.
- **All players playing on teams in the Metro Schedule must be registered as Primary Players on that team's roster, including players that are dual registered due to national league play.**

Guest players are not allowed for Metro League play. **Exception:** Players playing under the approved Club Pass Program.

Only a club President or Director of Coaching can change the name of the coach listed as Head Coach for a team.

**Metro Application** – to register for the Metro Schedule you must complete the Metro Team Application located online at: <https://dukecity.org/metro-application-24-25/>



## Fees (after NMYSA fees are paid)

### **Duke City Soccer League Registration Fee**

- Players playing in the Metro or NWRG Schedule \$74.00 per player to DCSL
- Players playing in State Cup & not in Metro \$ 0.00 per player to DCSL
- House Team Players \$ 7.00 per player to DCSL
- Developmental including U7 & 8's \$17.00 per player to DCSL
- **Affiliate Team Fees** \$150 per game field to DCSL

### **Non-Duke City Team Fee to play in the Metro Schedule – See Metro Team Application**

**Protest Filing Fee** \$100

**Transfer Fee** \$ 25

# Risk Management

Duke City Soccer and the New Mexico Youth Soccer Association fully subscribes to the USYS Code of Conduct, USSF Recognize to Recover, SafeSport MAAPP, (Minor Athlete Abuse Prevention Policy) and has established a statewide risk management program. As part of that program, all coaches and program administrators must submit to a sensitive criminal history background check, complete the Concussion training through the USSF Learning Center and be SafeSport trained, (initial training and annual refresher every). For detailed information on the NMYSA Risk Management Program, you can view at:

[www.nmysa.net/Assets/pdf/NMYSARiskManagementJune2020.pdf](http://www.nmysa.net/Assets/pdf/NMYSARiskManagementJune2020.pdf)

To complete the electronic background check disclosure, access the concussion training and SafeSport training, coaches must register with their League/Club.

## Coaching/Adult Athlete Credentialing Requirements Youth Athlete/Parent SafeSport Training

- All NMYSA Coaches must complete Concussion training online through the USSF Learning Center every other year. The course is available online through your league/club registration portal. Once training is complete, the course completion will automatically be updated to your record via an API.
- All NMYSA coaches are required to take the SafeSport online courses, (Safe Sport Trained Core course year one), (refresher, "Recognizing & Reporting Misconduct" year 2), and (refresher, "Creating a Positive Sports Environment" year 3) and then they repeat the "SafeSport Trained" core course and refreshers in year 4 again. Once you complete the SafeSport training, the course completion will automatically update to your registration record in your club's portal through an API. However, please save your completion certificate in the event you need to upload the certificate to your registration profile in Sports Connect. This course is available through your league/club registration.
- For Coach Registration Instructions please contact your club registrar.
- If you are a player turning 18 during the seasonal year, you must also take SafeSport training to participate after you turn 18. To access the training, please register through your club portal as an adult participant and complete the training or access the link through your notification letter which will be sent prior to your 18th birthday. Please download your SafeSport Completion Certificate for your record. Please download your certificate and submit a copy of your completion certificate to [nmsoccer@nmysa.net](mailto:nmsoccer@nmysa.net).
- We are required to offer parents and youth players free SafeSport training. We highly recommend that all parents and youth players take the free SafeSport training available at [www.safesporttrained.org/#/public-dashboard](http://www.safesporttrained.org/#/public-dashboard).

**To report a concern of suspected Child Abuse or Sexualized Misconduct please follow these steps:**

1. Contact your local club or league to report the incident. Duke City Soccer League can be reached at 505-275-9658, or
2. Contact NMYSA by email or by phone at 505-830-2245. You may also email the NMYSA [office@nmysa.net](mailto:office@nmysa.net).
3. NMYSA will notify USSF and file a report with the Center for SafeSport.

For any other concerns or for questions concerning SafeSport requirements, please contact the NMYSA office at 505-830-2245.

## Referees 2024-2025

All teams playing in the Metro Schedule are required to have at least one team referee. The name of this person(s) is required before your team will be accepted into the Metro Schedule. This referee must hold a current, unsuspended USSF referee license and must referee at least **five** games a season. **For U-9 and U-10 teams the referee must have completed the small size game manager course and referee all teams home games.** In some cases, we are aware that the level of the referee will only allow them to be an Assistant Referee and not center the game. Negative ranking points to be given to teams whose referee(s) does not participate in at least **5** games. Also, if a team referee does not referee at least **five** games, the coach of that team may, both be suspended from coaching this team in the following Metro League Season and games will not be scheduled for this team until these missing games have been made up. In addition, the club may be charged a fee equal to the game fee of the games not refereed. **Exception** – Approved out of town teams (teams from Durango, Clovis, Las Cruces and Amarillo).

You must remember why we ask you to provide a team referee. It is to increase the number of referees who can referee our games on Saturday and to referee your game if a referee does not show up, as the home team's, team's referee is supposed to step in and referee that game. If they are not able to referee, then the task goes to the visiting team's referee.

For U-11's and older the referee will be scheduled by the league's referee assigner. When possible, the referee assigner will assign assistant referees to your game. The priority given to the assigner by the league is:

- 1) A special game was determined by DCSL staff.
- 2) A special game was determined by the referee assigner.
- 3) A proper game to help in the development of the referee or assistant referees.
- 4) Premier Bracket games

Referee(s) shall, prior to the start of the game:

- 1) Verify the identity of each player or coach with their picture roster or player or coach pass card,
- 2) **Collect either their NMYSA picture roster or their NMYSA roster and the cards of those players who are to participate in the game and coaches who are to coach in the game. The Referee must not allow a player into the game who is not the picture roster or in possession of a current USYSA or AYSO Player Pass card from the team that is playing.**
- 3) Review the number of club pass players.
  - a. **If over 3 club pass players per team per game for teams U-16 and younger or 6 club pass players for teams U-17 and older and they do not have an approved / signed club pass form, call the field marshal number at 505-440-0153 for directions.**
- 4) Inspect the playing field and all Players' equipment,

At the end of the game the referee shall file a game report.

**Protest of a judgment call made by the referee is not allowed.** Duke City is providing a referee assessment form for coaches, parents and others to provide both positive and negative



feedback to the league about the referee. These assessment forms are located online at: <https://dukecity.org/referee-feedback-2/>

The information on these forms will then be communicated among the DCSL staff, other assignors and when needed the State Referee Director of Assessment.

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**3.11.09 REFEREE JUDGMENT WILL NOT BE CHALLENGED** The referee's judgment with regard to the physical condition of the field and its acceptance for play, to the actual happenings and occurrences related to the game, and those prerogatives granted to him/her by the "Laws of the Game" as published by FIFA, shall not be challenged.

**3.11.10 REFEREE ABUSE AND ASSAULT** The coach of a duly registered team is responsible for the actions of his/her team's spectators. The coach shall take all possible precautions to prevent such persons from threatening, harassing, or abusing Referees, game officials, players or other spectators before, during or after matches. The coach is responsible for identifying any spectators who threaten, harass, assault, or abuse Referees, game officials, players or other spectators. Any player, coach, parent, or other adult (spectator either associated or not with a specific team) guilty of referee abuse, as defined in Section 3.02 Definitions, , and/or in USSF Policy 531-9, shall be suspended from all NMYSA activities for a minimum of 3 scheduled matches within the rules of that competition or longer if the referee is a minor. Any player, coach, parent or other adult (spectator either associated or not with a specific team) guilty of referee assault, as defined in Section 3.02 Definitions, and/or in USSF Policy 531-9, shall be suspended from all NMYSA activities for a minimum of 6 months. As explained in USSF Policy 531-9, a mandatory hearing will be held to determine if the minimum penalty should be increased. If a minor referee is assaulted, additional sanctions will apply.



## **NMYSA Zero Tolerance Policy for Inappropriate Behavior Towards Referees**

We have a severe shortage of referees, due in large part to the abuse they are subjected to by coaches, players, and sidelines. The behavior towards referees has to change. Effective immediately, NMYSA will enact a ZERO TOLERANCE policy in regard to any inappropriate behavior towards referees.

### **Policy**

1. Spectators shall not address any member of the referee crew in a negative manner – physically, verbally, or with gestures before, during or after a game.
2. Spectators shall not make any comments to any referee to make a call, or to comment on a call made or not made.
3. Complimenting a referee briefly after a game may be acceptable and probably appreciated. However, sitting back and watching the game unfold while letting the referees do their job to the best of their ability is the best approach.
4. Referees make mistakes like everyone else – and that's okay. Many of our youth referees are learning their craft and the transferable life skills of how to make educated decisions in split seconds. There are procedures for coaches and officials to report concerns regarding the quality of the officiating. Spectators are to leave this process to the coaches and officials to handle. Regardless of the quality of the officiating, it is NEVER acceptable for a spectator to abuse or criticize a referee.
5. Ignorance of this policy is not excusable.

### **Sanctions for Inappropriate Behavior Towards Referees**

1. If an individual is required to leave a game by the center referee or other official, that individual may not be a spectator at the following game (two games for a youth referee).
2. If more than one individual is engaged in a negative manner – physically, verbally or with gestures, all spectators may be disqualified for the following game (two games if directed towards a youth referee).
3. If a second occurrence of a spectator or coach engaging in a negative manner towards a referee (#1 or #2), a strict no spectator for the rest of the season may be enforced. That team will not be allowed to have any spectators on the sideline for the remainder of the fall or spring season.





## Enforcement

1. Local leagues and clubs will enforce this policy.
2. Coaches will be responsible to not allow an individual spectator of his or her team to be a spectator as required.
3. The center referee will be informed of sideline suspensions before games begin.
4. Referees, game officials, field marshals, league officials or tournament officials may report infractions of inappropriate behavior towards referees as defined by this policy subject to local league policies and procedures.

## Referee Assault/Abuse

Referee assault, or abuse is defined by the United States Soccer Federation, (USSF), and is different from “inappropriate behavior” towards a referee as described in this Zero Tolerance policy. Referee Assault and Abuse must be reported to New Mexico Youth Soccer within 48 hours of occurrence and is subject to a hearing and sanctions defined by the United States Soccer Federation, (USSF) for both minor and adult referees.

### Referee Assault

- Referee assault is an intentional act of physical violence at or upon a referee.
- For purposes of this policy, “intentional act” shall mean an act intended to bring about a result which will invade the interest of another in a way that is socially unacceptable. Unintended consequences of the act are irrelevant.
- Assault includes, but is not limited to the following acts committed upon a referee: hitting, kicking, punching, choking, spitting on, grabbing, or bodily running into a referee that could inflict injury; damaging the referee’s uniform or personal property, i.e., car, equipment, etc.

### Referee Abuse

- Referee abuse is a verbal statement or physical act not resulting in bodily contact which implies or threatens physical harm to a referee or the referee’s property or equipment.
- Abuse includes but is not limited to the following acts committed upon a referee: using foul or abusive language towards a referee that implies or threatens physical harm; spewing any beverage on a referee’s personal property; or spitting at (but not on) the referee.

## **Lightning Policy & Procedures**

### **For use at the Soccer Complex in Bernalillo**

Referees will have control of the match with the ability to stop or delay the match due to weather problems. Once the “All Stop / Clear the Field” signal is sounded by the complex this policy and procedures take over. Field Marshals, Coaches, Referees, Parents and or players cannot override the complex decision to clear the field.

### **Procedures**

Complex will sound an “All Stop / Clear the Field” signal when the complex is being shut down and cleared for lightning. (This will be a long sounding siren)

Once shut down, every 5 minutes the complex will resound the “All Stop / Clear the Field” siren until the lightning danger has passed.

Once the danger has passed the complex will sound the “All-Clear” signal. (Double tones)

Once the all-clear signal is given matches will be given a 10-minute maximum warm up time frame (the 10 minutes start at the sounding of the resume play signal). Control of the match then goes back to the referee.

Matches will **end / be terminated** at 10 minutes prior to the next scheduled game time on that field. If the match is still in the first half the match will have to be rescheduled. If the match is in the second half the score of the match will count as a completed match. The field marshals may advise the DCSL staff of special circumstances that have arisen due to the lightning delay and they (DCSL) have the ability to make exceptions to this policy.

## **SOME OF DCSL / METRO RULES OF PLAY 2024-2025**

Please also see DCSL Disciplinary Policy (online at [www.dukecity.org](http://www.dukecity.org) )

**Rules of Play** – Except as otherwise provided, the FIFA “Laws of the Game” shall apply to any and all competition sponsored by Duke City Soccer League.

**Player / Coach Pass Cards** – Only those players, coaches, managers, and trainers that are **registered** with USYSA or AYSO. They will **either need to show a NMYSA picture roster or a player / coach pass card** to participate in a scheduled League game. A maximum of 4 administrators are allowed in the technical area. The make-up of the 4 is the responsibility of the team. Coaches, Assistant Coaches, Managers or Trainers all fall under these guidelines. This area may or may not be marked but will extend twenty (20) yards on each side of the halfway line. No game will start until the referee has seen the minimum number of players from each team and received both a team roster and validated player pass card for each player. Teams will have 15 minutes past the stated schedule time to produce player and coaches pass cards or the game shall be forfeited. When approved by the DCSL Director of Games an electronic photo of the card may be used.

**Club Pass** – Duke City Soccer League has approved a Club Pass Program for Metro Matches allowing players to move between Teams within the same club. For more information see the Club Pass Section of the handbook.

**Sidelines** – Teams will occupy the same side of the field with the parents and other spectators on the opposite side of the field. Coaches may choose the side of the field for their teams to occupy. If the coaches cannot agree, then teams will occupy the east or north sidelines for games starting prior to noon and on the west or south sidelines for games starting after noon. Depending on the field orientation, the home team shall take the north or east side of the halfway line, the visiting team will take the south or west of the halfway line. No one is allowed to stand behind the goal or end line during the game. *Exceptions: On fields with bleachers the team sidelines will be opposite the bleachers. On fields 7 & 8 parents and spectators will be allowed behind the benches behind the markings. For U-9's and U10's the home team (including players, coaches, parents and team spectators) will occupy the north sideline and visitors (including players, coaches, parents and team spectators) will occupy the south sideline.* Remember while on the sidelines to maintain social distancing guidelines.

**Coaching From the Sidelines** – Coaching from the designated team area is allowed but should be kept to a minimum. It is recognized that a reasonable level of verbal communication from coaches on the sideline to players is appropriate. A reasonable level of tactical coaching instructions and positive encouragement is acceptable, especially for younger age group teams. Shouting and yelling at individual players or negative admonishments are not allowed.

**Video Recording from the Sidelines** – Video recording devices (like Trace or others) can be placed at either at the halfway line on either sideline provided that:

- 1) The equipment is placed and set up in accordance with manufacturer's directions and the tripod is either secured to the ground with straps or weighed down by sandbags.
- 2) If the equipment is being set up and monitored on the team bench sideline, the person setting up, controlling, or monitoring the equipment must possess a current laminated USYSA pass card (proving that they have completed all required NMYSA risk management requirements – including background checked and SafeSport trained.)



**Mercy Rule** – There is no mercy rule.

**Minimum Number of Players** – A team must field at least seven (7) players to begin a game. *Exceptions: For U-9's and U-10's, five (5) players are required to start. For U-11's and U-12's, six (6) players are required to start.*

**Conflict of Uniform Colors** – The home team is required to wear the light uniform (including socks) and the away team is required to wear the dark uniform (including socks). If, in the opinion of the Referee, there is a color conflict, the team causing the conflict must change. (new Fall 2018)

- **Length of Games & Ball Size** – If the game is being played between teams of different ages, we will use the length approved for the older age team. They should also play with the approved ball size from the older age team. The length of the game shall be as follows (Exception – For the Fall Season, U-15 game length will be two 35-minute halves):

<b><u>Ages</u></b>	<b><u>Number of Players</u></b>	<b><u>Game Length</u></b>	<b><u>Ball Size</u></b>
U - 17, 18 & 19	11 v 11	Two 45' halves	5
U - 15 & 16	11 v 11	Two 40' halves	5
U - 13 & 14	11 v 11	Two 35' halves	5
U - 11 & 12	<b>9 v 9</b>	Two 30' halves	4
U - 9 & 10	<b>7 v 7</b>	Two 25' halves	4
U - 7 & 8	4 v 4	Two 20' halves	3

The game ball shall be provided by the home team. If they do not have a ball that is acceptable to the referee the visiting team may provide the ball. The visiting team may request that the ball be a white or white and black color.

**Substitutions** – Teams may substitute an unlimited number of players with the referee's permission at any stoppage of play.

After questioning an injured player, the referee then authorizes a team official (coach, assistant coach or trainer etc.) to come on to the field of play to ascertain the type of injury and to arrange the player's safe and swift removal from the field. The referee must ensure that the injured player is safely removed from the field of play prior to the restart of play. The injured player may only return to the field of play after the game has restarted. The referee alone is authorized to allow an injured player to re-enter the field whether the ball is in play or not. *Exception:* The goalkeeper may be tended to on the field and remain in the game and if a player was injured on the same play that the goalkeeper was injured, they may also stay in.

### **Youth Player Heading for U-11 and Younger Teams**

As part of U.S. Soccer's Player Safety Campaign, players 10 years old (U-11) and younger are prohibited from heading the ball in practice and in games. To this end, when a player deliberately heads the ball in a game, an indirect free kick (IFK) shall be awarded to the opposing team from the spot of the offense. If the deliberate header occurs in the goal area, the IFK is subject to the special goal area ball placement rules for free kicks (on the line at the top of the goal area for attacking IFK, anywhere in the goal area for defending IFK). If a player does not deliberately head the ball, then play shall continue.

A key phrase in this statement is 'deliberately heads'. Similar to 'handles the ball deliberately', the referee will have to make a quick decision as to whether the U-11 or younger player intended to head the ball, which will result in an IFK, or if the ball happened to make contact with the head during the course of play, which will result in continuation of play.

This ruling will affect all games played by U-11 teams and younger. If the game is being played by U-11 team vs a U-12 team this rule will still apply to both teams.

### **Rescheduling of Games**

If your team is traveling to a Soccer Tournament or playing in a Friendly and cannot make your scheduled game, you must inform the Duke City League Staff prior to two weeks before the scheduled game. If proper notice is not given, a "Forfeit" can be declared. If it is a bracket game, the DCSL staff will then schedule your makeup game. If it is a non-bracket game, you are on your own to reschedule the game. Please contact the league by email at [bnordin@comcast.net](mailto:bnordin@comcast.net).

**REMEMBER:** The only acceptable reason to reschedule a game is due to one of the scheduled teams traveling to a Soccer Tournament or playing in a Friendly. **DCSL may require proof of the tournament or friendly that you are going to.**

### **The Schedule**

**Locations** - Games will be taking place at our soccer complex located in Bernalillo (SC) and if needed at ADO at the corner of Spain and Wyoming. Changes and corrections may need to be made to the schedule and these updates will be placed on our web site [www.dukecity.org](http://www.dukecity.org). Please check the web site for these updates. In addition to updates and changes we will try to have scores updated by each Monday morning. Updates and changes will be made by Wednesday noon. Again, please check the web site for these changes.

**Relegation** - Relegation Matches are played on the first week of the season between the lower two seeds of a bracket against the upper two seeds of the next bracket. These games have been colored orange on the website. The lower seed must win to move up.

### **Scheduling Teams**

#### **Priority for coaches when scheduling**

1. Out of town teams
  - a. The first games will start at 10:30 am or noon.
2. The coach is a director of a development program and cannot be there half the day.
3. The coach is coaching multiple teams in Metro.
  - a. Guarantee 2 teams being at different times (not guaranteeing all 3 or 4 teams)
4. The coach is coaching High School and a team in Metro.
5. The coach is requesting AM or PM
  - a. For the coach
  - b. For the players
6. The coach is coaching in a different league, not Metro.

**DUKE CITY SOCCER LEAGUE**  
**MODIFIED LAWS FOR SMALL-SIDED GAMES for 2024 - 2025**

	U -11's & 12's	U - 9's & 10's	U - 7's & 8's
<b>Law 1 - Field of Play</b>			
<b>Length</b>	70 to 80 yards	55 to 65 yards	25 to 35 yards
<b>Width</b>	45 to 55 yards 70 by 50 for U-11 75 by 55 for U-12	35 to 45 yards 60 by 40	15 to 25 yards 30 by 20
<b>Circle Radius</b>	8 yards	8 yards	5 yards
<b>Goal Area</b>	5 by 16	4 by 8	5 by 10
<b>Penalty Area</b>	14 by 36 yards	12 by 24 yards	No penalty area
<b>Penalty Mark</b>	10 yards	10 yards	No penalty mark
<b>Build out Line</b>	No	See US Soccer Claification Memo on the Build-Out Line	No
<b>Goals</b>	Up to 7 by 21 We Use 6.5 x 18	Up to 6.5 x 18.5 We use 6.5 x 12	4 by 6
<b>Flag Post</b>	Conform to FIFA	Conform to FIFA	None
<b>Corner Arc</b>	Conform to FIFA	Conform to FIFA	None
<b>Law 2 - The Ball</b>	Size 4	Size 4	Size 3
<b>Law 3 - Number of Players</b>	Nine / one is a goalkeeper 6 players needed to start Substitutions at any stoppage Unlimited substitutions Teams may be coed	Seven / one is a goalkeeper 5 players needed to start Substitutions at any stoppage Unlimited substitutions Teams may be coed All players to play 50% of the playing time	Four players / No goalkeeper Substitutions at any stoppage Unlimited substitutions Teams may be coed Playing times can be less then 10 minutes when managed by the coaches and parents
<b>Roster Size</b>	Max 16	Max 12	Max 8
<b>Law 4 - Players Equipment</b>	Conform to FIFA Uniforms to distinguish teams	Conform to FIFA Uniforms to distinguish teams	Conform to FIFA Uniforms to distinguish teams
<b>Law 5 - The Referee</b>	USSF Licensed Referee	Home Team - to provide a Referee. Should have either completed the game manager course or have a USSF Referee Certification	Coaches are expected to manage the game
<b>Law 6 - The Assistant Referee</b>	USSF Licensed or Club Referee at the discretion of the League	Not Required	None
<b>Law 7 - Duration of Match</b>	30 minute halves No added time	25 minute halves No added time	4 - 10 min quarters
<b>Half time interval</b>			
<b>Law 8 - Start and Restart</b>	Conform to FIFA - exception opponents 8 yards from ball	Conform to FIFA - exception opponents 8 yards from ball	Conform to FIFA - except opponents 5 yards from ball
<b>Law 9 - Ball in and Out</b>	Conform to FIFA	Conform to FIFA	Conform to FIFA
<b>Law 10 - Method of Scoring</b>	Conform to FIFA	Conform to FIFA	Conform to FIFA
<b>Law 11 - Offside</b>	Conform to FIFA	Use the defense's build out line	None



## MODIFIED LAWS FOR SMALL-SIDED GAMES for 2024 - 2025

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	U -11's & 12's	U - 9's & 10's	U - 7's & 8's
Law 12 - Foul and Misconduct	Conform to FIFA	Conform to FIFA	Conform to FIFA - exception all fouls result in <u>indirect</u> kicks opponents 5 yards from ball No cards shown for misconduct
Law 13 - Free Kicks	Conform to FIFA - exception opponents 8 yards from ball	Conform to FIFA - exception opponents 8 yards from ball	Conform to FIFA - exception opponents 4 yards from ball
Law 14 - The Penalty Kick	Conform to FIFA - exception penalty mark 10 yards players back 8 yards	Conform to FIFA - exception penalty mark 8 yards players back 8 yards	None
Law 15 - The Throw-In	Conform to FIFA	Conform to FIFA	<i>A kick-in will be used opponents to be 5 yards from ball The kick-in is an indirect kick</i>
Law 16 - The Goal Kick	Conform to FIFA	<i>the ball is kicked from any point within the penalty area, opponents must move behind build out line the kicker does not play the ball a second time until it has touched another player</i>	<i>the ball is kicked from any point within the goal box opponents must remain 5 yards back from ball until kicked, the kicker does not play the ball a second time until it has touched another player</i>
Law 17 - The Corner Kick	Conform to FIFA - exception opponents 8 yards from ball	Conform to FIFA - exception opponents 8 yards from ball	Conform to FIFA - exception opponents 5 yards from ball
Team Benches and Spectators	opposite sides	Same Side	opposite sides
Scoring and standings Tournaments	Yes	None to be posted	None to be kept
Heading of the Ball	Allowed at U-12 Not allowed at U-11 If a U-11 team plays a U-12 team no heading is allowed (Fall 2019)	Not allowed	Not allowed
Punting of the Ball	Allowed	Not Allowed	Not Allowed



**COACHING  
EDUCATION**



Coaching Education and Referee Program

Chicago, IL - August 2019

How do changes to IFAB Law 16 (The Goal Kick) affect the Build-Out Line?

Since IFAB's changes to Law 16 (The Goal Kick) went in effect on June 1, 2019, there have been a lot of questions about how the new rule impacts the implementation of the Build-Out Line (BOL). The short answer is, very little.

The purpose of a BOL is to ease defensive pressure on goal kicks/goalkeeper collections to help players build confidence playing out of the back. The purpose of the BOL remains unchanged; but the execution will change slightly with the new law.

#### **Build-Out Line under Previous Goal Kick Law**

1. Before the ball is kicked, players on the kicking team must move outside the penalty area and players on the defending team must move beyond the BOL.
2. Players on the kicking team may not receive the ball until it is in play. Players on the defending team may not cross the BOL line until the ball is in play.
3. The ball is in play when it is kicked and leaves the penalty area.

#### **Build-Out Line under New Goal Kick Law**

1. Before the ball is kicked, players on the kicking team may stand anywhere on the field, including inside the penalty area.
2. Players on the defending team must move beyond the BOL and may not cross the BOL until the ball is in play.
3. The ball is in play when it is kicked and clearly moves. In other words, as soon as a member of the kicking team kicks, or tries to kick, the ball, and the ball visibly moves or begins to roll, the ball is in play. As soon as the ball is in play, other members of the kicking team may play it (inside the penalty area) and defenders may cross the BOL.

The Law change only impacts two aspects of the BOL. The first aspect impacts where players on the kicking team may be positioned before the kick (point 1). The second aspect is when the ball is determined to be "in play" (point 3).

Properly implemented, the BOL should reduce the number of goal kicks played long while helping to develop young players' skills and comfort-level with the ball. The goalkeeper (or another player on the kicking team) can wait to put the ball into play once all opponents are behind the build out line or he or she can release it sooner but does so accepting the positioning of the opponents and the consequences of how play resumes.

Coaches are responsible for leading their teams in the correct application of the BOL. Referees can facilitate and assist with implementation of this initiative as needed. Both coaches and referees should work together to create an age-appropriate learning environment that supports player development.

## **Guest Player Policy**

The requesting coach must contact the coach of the team that the proposed guest player is registered on with a copy of that request being sent to the League's President and the Club's Director of Coaching. The requesting coach shall include the player's name and the specific event and date of the request. The Coach has 72 hours to respond to this request. If the coach denies this request, they need to email the requesting coach and email to the player/Leagues of the request and decision.

If no response after 72 hours the requesting coach will call or email the DCSL President for assistance. Requesting Coach must return paperwork to the coach of the player prior to next tournament.





# NEW MEXICO YOUTH SOCCER

The governing body for youth soccer in New Mexico, affiliated with US Youth Soccer, the United States Soccer Federation (USSF), and the Fédération Internationale de Football Association (FIFA)

## NMYSA Injury Report

To be completed by a League Official and sent to NMYSA

Player Information:

Name: \_\_\_\_\_

Date of Birth: \_\_\_\_\_

Address: \_\_\_\_\_

City/State: \_\_\_\_\_ Zip: \_\_\_\_\_

NMYSA ID#: \_\_\_\_\_ Team #: \_\_\_\_\_ League: \_\_\_\_\_

Other Information:

Parent/Guardian: \_\_\_\_\_

Date of Injury: \_\_\_\_\_

Identify event at which injury occurred: \_\_\_\_\_

\_\_\_\_\_

Describe injury and how it occurred:

Date reported to State Office: \_\_\_\_\_

For NMYSA Office Use:

Sent: \_\_\_\_\_ Received: \_\_\_\_\_ Insurance: \_\_\_\_\_

Rev 11/2016

2825 Broadbent Parkway NE, Suite D • Albuquerque, NM 87107  
Administrative Office: (505) 830-2245 • office@nmysa.net  
Coaching Department: (505) 830-2246 • coach@nmysa.net  
fax (505) 830-2247 • http://www.nmysa.net/



STATE ASSOCIATION

## **Discipline Point System 2024-2025**

The Metro Schedule maintains a Disciplinary Points system to be applied against offending players, coaches, and teams. The Duke City Soccer League Board sets the penalty points for offenses. The points system will be maintained by DCSL staff and administered by the DCSL Coach Administrator. The following will summarize some of the points that can be found in the Duke City Soccer League By-laws and rules.

<b>DISCIPLINARY ACTION</b>	<b>POINTS</b>
<u>Individual Player</u>	
Caution (yellow card)	5
Ejection (red card) player is suspended from playing in the teams next Metro game	10
Ejection for violent conduct or fighting	15
<b>Fighting may also carry additional game(s) suspension.</b>	
<u>Coach</u>	
Caution (yellow card)	10
Ejection (red card) of the Coach	20
Failure to notify staff (referee scheduler is notified by notifying staff) when the game is rescheduled	10 each team
Failure to show (forfeit) when advance notice is given to League President or staff	15
Failure to show (forfeit) without giving advanced notice (72 hours) to President or staff	30
Abandonment of the game by removing a team from the playing field while the game is in process	30
Use of an Illegal Player and a two (2) game suspension for the coach, (this includes playing a player that should be sitting out a game(s) due to an ejection.)	30
Practicing in the goal mouth 1 <sup>st</sup> violation	10
Practicing in the goal mouth 2 <sup>nd</sup> violation	10
Practicing in the goal mouth 3 <sup>rd</sup> violation	20

**Individual Points for Players and Coaches** – Accumulation of 40 or more points during either the spring or fall season leads to disqualification for the remainder of that season; or accumulation of 60 or more points during both the fall and spring season leads to disqualification for the remainder of the seasonal year (until the following September 1).

### **Penalties for Accumulated Team Discipline Points**

<u>Total Team Points</u>	<u>Penalty</u>
40	Counseling by Coach Administrator and/or League President
60	One Game Suspension from League or Tournament Play
100	Three Game Suspension from League or Tournament Play
120	Suspension for the remainder of Fall or Spring Season

A Metro Team Coach who is under suspension may not coach, assistant coach or manage for any Metro team during his/her period of suspension. Should a team accumulate 100 Discipline Points within the Fall or Spring season, or 150 Discipline Points during both the Fall and Spring seasons, DCSL Executive Board shall review the team's performance and may issue sanctions that will restrict the team from travel out-of-district and participation in NMYSA sanctioned tournaments.

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## **End of Season Transfer Policy**

All within club transfers processed two weeks prior to the NMYSA State Cup and whose new team will be participating in the NMYSA State Cup shall be eligible to participate with their original team for the remaining games of the Metro season with the following contingencies:

- Prior to the transfer the Club must indicate whether this player will continue to play with their original team for the remainder of the DCSL Metro season, including makeup games. The players name will be added to the DCSL Designated Player Transfer list. Once the transfer is complete the Club cannot re-designate the player (i.e. add or remove him from the list).
- These players will **not** be eligible to participate in Metro games with their new teams until the players original team's DCSL Metro season has officially ended (i.e. includes make up games).
- Club Registrars cannot issue new cards to the designated transferred players until the players original team's DCSL season has officially ended (i.e. includes make up games).
- All old USYSA player pass cards must be returned to the DCSL registrar on the following Monday after the players original team's DCSL Metro season has officially ended (i.e. includes make up games).
- All USYSA player pass cards for players transferred during this window that are not on the DCSL Designated Player Transfer list must be immediately returned to the DCSL registrar once their new card is issued. These players are not eligible to participate with their old teams.
- 22 is the maximum number of players that can be registered on teams playing in State Cup that are U-13 or older.
- If the releasing coach plays a player that is not on the DCSL Designated Player Transfer list the coach shall be suspended for a minimum of two games and receive a minimum of 30 discipline points for the use of an illegal player. See DCSL Coaches Handbook and Disciplinary Policy for the suspension on the use of an illegal player.
- If the transferring coach plays a player that is on the DCSL Designated Player Transfer list the coach shall be suspended for a minimum of two games and receive a minimum of 30 discipline points for the use of an illegal player. See DCSL Coaches Handbook and Disciplinary Policy for the suspension on the use of an illegal player.

# Duke City Soccer League

## Texting, Email and Social Media Policy

To protect the safety, health and welfare of the children participating within the club and to protect all club employees, contractors and volunteers from inappropriate player interactions and the potential for communication misunderstandings and accusations, DCSL has developed a policy related to texting, email and the use of social media between club employees, contractors and volunteers and its member players.

### \*\*\*\*\*Texting and Email Policy\*\*\*\*\*

#### Permitted Ages

- Players participating on U13 teams and above
- Parental permission must be obtained before initiating texts or emails with players

#### Who May Text and Email

- Players may be texted or emailed only by coaching directors and the rostered coaches and manager of their teams

#### Text/Email Content

- The content of texts and emails is restricted to soccer or team-related matters
- Social texts and emails are prohibited
- The texts and emails shall not contain any offensive, abusive or inappropriate language.

Texts and/or emails initiated by players that do not fit into the permissible age group, are not on your team, or are not related to team matters should not be directly responded to. Follow up with these texts by contacting the player's parents directly or via email. During this follow-up, remind the parents and player of the club's texting and email policy to help prevent future occurrences.

### \*\*\*\*\*Social Media Policy\*\*\*\*\*

The use of all social media platforms such as Facebook, Twitter, Snapchat, Instagram, YouTube, Skype, blogs, online video game systems and others has exploded in recent years. Many of the club's employees, contractors, volunteers, parents and players have a presence on one or more of these social media platforms. Some of the content included on these social media platforms by our employees, contractors and volunteers is inappropriate for children, and may not reflect the values or philosophy of DCSL. Accordingly, DCSL reserves the right to take appropriate corrective action against Club employees, contractors and volunteers who use social media in a manner inconsistent with the Club's values and philosophy, up to and including termination of employment.

## **General Guidelines**

To assist in posting content and managing these platforms in an appropriate manner, DCSL has developed guidelines for personal use of social media:

- Please use common sense and discretion in what you post and with whom you communicate via social media platforms. Remember that once something is shared publically online, it will likely exist online forever.
- When using a social media platform, assume at all times that you are representing DCSL. Remember that even on your own personal time you are a representative of DCSL and people may interpret your online postings as though they were official DCSL statements.
- Confidential or personally identifiable information of third parties (i.e., players, parents) who have shared such information with you on behalf of DCSL should not be disclosed under any circumstances on social media platforms.
- Before posting photos or video of a player online, consent should be obtained from that player's parent or guardian. If consent is not obtained and a player's parent or guardian objects to the posting of such content, it is your responsibility to promptly remove the objectionable content.
- Avoid online discussion of internal team or club policies, operations or disputes.
- Any suspicious or inappropriate online communications or content should be reported to the Bill Nordin at [bnordin@comcast.net](mailto:bnordin@comcast.net), who will investigate all reports of inappropriate activity. If necessary, inappropriate activity may also be reported to law enforcement authorities.

## **Cyberbullying**

Cyberbullying, or any other form of harassment through social media platforms, is strictly prohibited. For the purposes of this section, "cyberbullying" is defined as any electronic communication that:

- (1) targets a specific player, parent, employee, contractor, or volunteer;
- (2) is published with the intention that the communication be seen by or disclosed to the targeted player, parent, employee, contractor, or volunteer;
- (3) is in fact seen by or disclosed to the targeted player, parent, employee, contractor, or volunteer; and
- (4) creates or is certain to create a hostile playing and/or social environment that is so severe or pervasive as to substantially interfere with the targeted player's opportunities or performance in Metro Schedule games and DCSL-sanctioned events; or
- (5) creates or is certain to create a hostile working and/or social environment that is so severe or pervasive as to substantially interfere with the targeted parent's, employee's, contractor's, or volunteer's ability to participate in Metro Schedule games and DCSL-sanctioned events. Violation of this section shall be treated as a form of harassment, and will result in sanctions consistent with DCSL Policy, Section 11, paragraph H(1), and Section 11, paragraph I(1).



# Summary of Changes For the 2024 - 2025 Coaches Handbook

(Some minor grammar changes have been made, all other new wording from last year is in red)

## Cover

- Changed the Years to 2024-2025
- Added Brennan Posen as Assistant Director of Games
- Update referee scheduled to assignor and administrator and added T.J. Wilham @ [assignor@dukecity.org](mailto:assignor@dukecity.org)

## Registration, Transfer, and fees:

- Year changed to 2024-2025.
- Removed reverence to League Register in matters dealing with team registrations
- See Registration Page for new wording dealing with registration dates.
- Once a player submits to the league the online application and required fee has been paid, and the allowable registration date has passed, they are considered registered and bound to that team for the entire seasonal year.
- Registration date for 2024 Fall Season is July 7<sup>th</sup> and for Spring 2025 the deadline is December 9<sup>th</sup>.
- A minimum of eleven registered players is needed to qualify for play in the upcoming season for U-13 and older teams, none for U-11 through U-12 and seven for U9 through U-10.
- Added - All players playing on teams in the Metro Schedule must be registered as Primary Players on that team's roster, including players that are dual registered due to national league play.
- Removed wording dealing with DCSL teams only as it was not needed.
- **Metro Application** – to register for the Metro Schedule you must complete the Metro Team Application located online at: <https://dukecity.org/metro-application-24-25/>
- Duke City Soccer League Registration Fee – added \$150 per game for Affiliate Team Fees (to be used with National League teams).

**Risk Management** – No changes from last year.

## Referees

- All teams playing in the Metro Schedule are required to have at least one team referee. The name of this person(s) is required before your team will be accepted into the Metro Schedule. This referee must have a current USSF license and must referee at least four is changed to five games a season. Throughout the page.
- Referee(s) shall, prior to the start of the game
  - 2) Added in the ability to use only the NMYSA roster with individual pictures in place of player pass cards. Collect either their NMYSA picture roster or their NMYSA roster and the cards of those players who are to participate in the game and coaches who are to coach in the game. The Referee must not allow a player into the game who is not the picture roster or in possession of a current USYSA or AYSO Player Pass card from the team that is playing.
  - Review the number of club pass players.
    - a. If over 3 club pass players per team per game for teams U-16 and younger or 6 club pass players for teams U-17 and older and they do not have an approved / signed club pass form, call the field marshal number at 505-440-0153 for directions.
- Referee assessment forms can be found on line at: <https://dukecity.org/referee-feedback-2/>

## Some of DCSL Rules of Play:

- Change dates to 2024-2025
- Player / Coach Pass Cards – changed from needing a player / coach pass card to allow for the use of a NMYSA picture roster. In all cases the coach or player must be registered with NMYSA / USYSA

- Removed out of date language from the Rescheduling of Games section

### **Modified Laws for Small-sided Games for 2024-2025:**

- Changed the Years to **2023-2024**
- U9's and 10's change
  - Law 5 the Referee – remove “Certified – Grade 9” and replace with Home Team **to provide a USSF Licensed Referee**. Also remove Infringements to be explained to the offending player.
- U11's and 12's change
  - Law 5 the Referee – remove Certified – Grade 9 and replace with **a USSF Licensed Referee**.
  - Law 6 the Assistant Referee – remove “Registered or Club”, and replace with **USSF Licensed or Club Assistant Referee at the discretion of the League**.

**Lightning Policy & Procedures** – No changes currently

### **DCSL / Metro Club Pass:**

- Change dates to **2024-2025**
- The team's club pass game form must be signed by the team's attending coach and turned into the referee along with the club pass player pass cards. The referee will attach this signed form to their game report.
- **For additional club pass players, the club pass form must be completed and approved by the Director of Games and turned into the referee along with the players listed player pass cards. The referee will attach this signed approved form to their game report.**
- **If the parent(s) of a club pass player is removed from the sideline they cannot attend their child's next weekend games at a minimum.**

### **Modified Laws for small-sided games for 2024-2025**

- Changed dates to **2024-2025**
- **For U-9's and 10's referee can have completed the small game manager course**

### **Added section for the Build-Out Line US Soccer Clarification Memo**

**Guest Player Policy** – No changes

### **Discipline Point System**

- Changed the Years to **2024 -2025**.

### **Ranking Procedures for DCSL**

- Changed the Years to **2022 -2023**.
- Changed all references to the need of four (4) referee / points to five (5)

**End of the Season Transfer Policy** – No changes

**Alcohol & Use of Tobacco Policy** – No changes

- **Texting, Email and Social Media Policy** –No changes

**Referee Assessment form** – **Now online at:** [xxxxx@ccc.com](mailto:xxxxx@ccc.com)

## **Updated Metro Team Application**

**Insurance** – No changes

**Referee Assessment Form** – No changes.

Please also read our Disciplinary Policy on the web at