

DUKE CITY SOCCER LEAGUE

MODIFIED LAWS FOR SMALL-SIDED GAMES for 2024 - 2025

	U -11's & 12's	U - 9's & 10's	U - 7's & 8's
Law 1 - Field of Play			
Length	70 to 80 yards	55 to 65 yards	25 to 35 yards
Width	45 to 55 yards 70 by 50 for U-11 75 by 55 for U-12	35 to 45 yards <i>60 by 40</i>	15 to 25 yards <i>30 by 20</i>
Circle Radius	8 yards	8 yards	5 yards
Goal Area	5 by 16	4 by 8	5 by 10
Penalty Area	14 by 36 yards	12 by 24 yards	No penalty area
Penalty Mark	10 yards	10 yards	No penalty mark
Build out Line	No	See US Soccer Claification Memo on the Build-Out Line	No
Goals	Up to 7 by 21 We Use 6.5 x 18	Up to 6.5 x 18.5 We use 6.5 x 12	4 by 6
Flag Post	Conform to FIFA	Conform to FIFA	None
Corner Arc	Conform to FIFA	Conform to FIFA	None
Law 2 - The Ball	Size 4	Size 4	Size 3
Law 3 - Number of Players	Nine / one is a goalkeeper 6 players needed to start Substitutions at any stoppage Unlimited substitutions Teams may be coed	Seven / one is a goalkeeper 5 players needed to start Substitutions at any stoppage Unlimited substitutions Teams may be coed All players to play 50% of the playing time	Four players / No goalkeeper Substitutions at any stoppage Unlimited substitutions Teams may be coed Playing times can be less then 10 minutes when managed by the coaches and parents
Roster Size	Max 16	Max 12	Max 8
Law 4 - Players Equipment	Conform to FIFA Uniforms to distinguish teams	Conform to FIFA Uniforms to distinguish teams	Conform to FIFA Uniforms to distinguish teams
Law 5 - The Referee	USSF Licensed Referee	Home Team - to provide a Referee. Should have either completed the game manager course or have a USSF Referee Certification	Coaches are expected to manage the game
Law 6 - The Assistant Referee	USSF Licensed or Club Referee at the discretion of the League	Not Required	None
Law 7 - Duration of Match	30 minute halves No added time	25 minute halves No added time	4 - 10 min quarters
Half time interval			
Law 8 - Start and Restart	Conform to FIFA - exception opponents 8 yards from ball	Conform to FIFA - exception opponents 8 yards from ball	Conform to FIFA - except opponents 5 yards from ball
Law 9 - Ball in and Out	Conform to FIFA	Conform to FIFA	Conform to FIFA
Law 10 - Method of Scoring	Conform to FIFA	Conform to FIFA	Conform to FIFA
Law 11 - Offside	Conform to FIFA	Use the defense's build out line	None

MODIFIED LAWS FOR SMALL-SIDED GAMES for 2024 - 2025

Page 2

	U -11's & 12's	U - 9's & 10's	U - 7's & 8's
Law 12 - Foul and Misconduct	Conform to FIFA	Conform to FIFA	Conform to FIFA - exception all fouls result in <u>indirect</u> kicks opponents 5 yards from ball No cards shown for misconduct
Law 13 - Free Kicks	Conform to FIFA - exception opponents 8 yards from ball	Conform to FIFA - exception opponents 8 yards from ball	Conform to FIFA - exception opponents 4 yards from ball
Law 14 - The Penalty Kick	Conform to FIFA - exception penalty mark 10 yards players back 8 yards	Conform to FIFA - exception penalty mark 8 yards players back 8 yards	None
Law 15 - The Throw-In	Conform to FIFA	Conform to FIFA	<i>A kick-in will be used opponents to be 5 yards from ball The kick-in is an indirect kick</i>
Law 16 - The Goal Kick	Conform to FIFA	<i>the ball is kicked from any point within the penalty area, opponents must move behind build out line the kicker does not play the ball a second time until it has touched another player</i>	<i>the ball is kicked from any point within the goal box opponents must remain 5 yards back from ball until kicked, the kicker does not play the ball a second time until it has touched another player</i>
Law 17 - The Corner Kick	Conform to FIFA - exception opponents 8 yards from ball	Conform to FIFA - exception opponents 8 yards from ball	Conform to FIFA - exception opponents 5 yards from ball
Team Benches and Spectators	opposite sides	Same Side	opposite sides
Scoring and standings Tournaments	Yes	None to be posted	None to be kept
Heading of the Ball	Allowed at U-12 Not allowed at U-11 If a U-11 team plays a U-12 team no heading is allowed (Fall 2019)	Not allowed	Not allowed
Punting of the Ball	Allowed	Not Allowed	Not Allowed